

1) What are Iterative statements?

Iterative statements will help in repeated ~~exec~~ execution of some statements, depending on the value of some expression.

In C programming Language there are 3 iterative statements

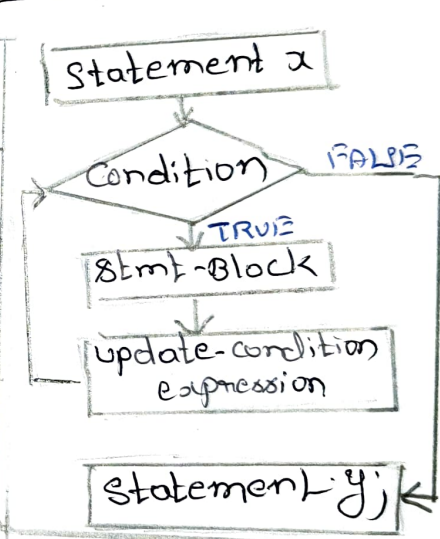
- i) While loop
- ii) do-while loop
- iii) for loop.

2) Explain while loop:

Repeat one-or-more statements depending on condition.

```
Syntax: statement x;
while (condition)
{
    statement-block;
    update condition expression;
}
statement y;
```

Flow chart



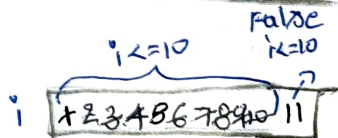
Remember

- 1) Initialize condition variable before loop.
- 2) Update condition variable with in loop.

Example

```
#include <stdio.h>
main()
{
    int i=1;
    while (i<=10)
    {
        printf("m i=%d\n", i);
        i++;
    }
```

Annotations in the code:
 - 'int i=1;' is annotated with 'Initialize condition variable.'
 - 'while (i<=10)' is annotated with 'condition.'
 - 'i++;' is annotated with 'update condition variable.'



Display

- i = 1
- i = 2
- i = 3
- i = 4
- i = 5
- i = 6
- i = 7
- i = 8
- i = 9
- i = 10

While Loop Example Programs.

1) Calculate Sum of numbers from m to n

I/O

Step 1: Enter value of m: ----

Step 2: Enter value of n: ----

Calculate Sum (Logic).

Step 3: Sum = ----

Example I/O.

Enter value of m: 5

Enter value of n: 10

Sum = 45

5+6+7+8+9+10

PROGRAM

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
int m, n, sum=0;
```

```
printf("\n Enter value of m: ");
```

```
scanf("%d", &m);
```

```
printf("\n Enter value of n: ");
```

```
scanf("%d", &n);
```

```
while (m <= n)
```

```
{
```

```
sum = sum + m;
```

```
m = m + 1;
```

```
}
```

```
printf("\n Sum = %d", sum);
```

```
}
```

Example

m 5 6 7 8 9 10

n 10

sum 0 5 11 18 26 35 45

→ Step 1

Step 2

Logic

→ Step 3

Write a program to read the nos until -1 is encountered
Also count the no. of negatives, positives & zeros entered.

I/O steps

- 1) Enter -1 to exit
- 2) Enter any numbers: _____

- 3) Until entered no. $\neq -1$ do the following \leftarrow

Find whether the no. is +ve/-ve/0 (Logic)

- 4) Enter any numbers: _____

- 5) Positive numbers entered = _____
 - 6) Negative numbers entered = _____
 - 7) Zeros entered = _____
- } After coming out of Loop.
(When user enters -1)

Program

```
#include <stdio.h>
```

```
main()
{
```

```

    int num;
```

```
    int neg=0, pos=0, zer=0;
```

- 1) printf("Enter -1 to exit");

- 2) { printf("Enter any no: ");
scanf("%d", &num);

- 3) while (num \neq -1)

```

    {
```

```
        if (num > 0)
            pos++;
```

```
        else if (num < 0)
            neg++;
```

```
    else
```

```
        zer++;
```

- 4) { printf("Enter any no: ");
scanf("%d", &num);

```

    }
```

- 5) printf("Positive nos entered = %d\n", pos);

- 6) printf("Negative nos entered = %d\n", neg);

- 7) printf("Zeros entered = %d\n", zer);

```

}
```

Explain do-while loop.

Repeat one-or-more statements depending on condition.
Condition is checked at the exit part.

Syntax:

```
stmt x;
```

```
do  
{
```

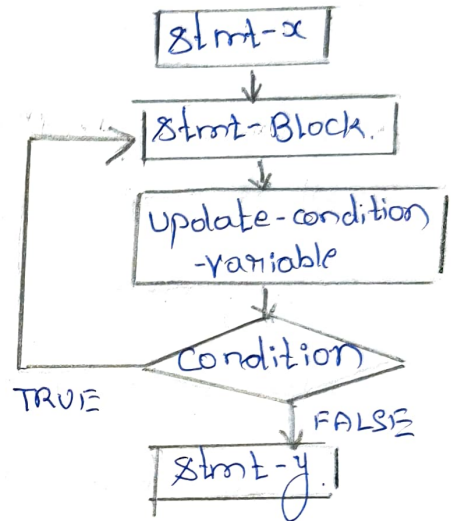
```
    stmt-Block;
```

```
} while (condition);
```

```
stmt y;
```

↑
don't forget;

FLOW-CHART



Example-Program

```
#include <stdio.h>
```

```
main() {
```

```
{
```

```
    int i=1; → Initialize condition variable
```

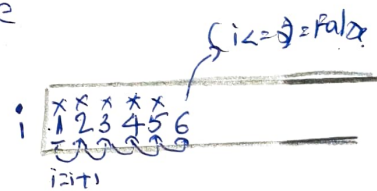
```
    do  
    {
```

```
        printf("In i=%d\n", i);
```

```
        i=i+1; → update condition variable.
```

```
    } while (i <= 5); → condition
```

```
}
```



```
i=1  
i=2  
i=3  
i=4  
i=5
```


Sample Programs for Do-while Loop.

1) Write a program using a do-while loop to display the square & cube of first n natural numbers.

Steps

Step 1) Enter the value of n : ---

Step 2) -----

Step 3) initialize loop

Step 4) Print i, i^2, i^3 ; ←

Step 5) until $i \leq n$ -----

Step 6) -----

Sample i/o.

Enter value of n : 4

1	1	1
2	4	8
3	9	27
4	16	64

Sample Program

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
int i, n;
```

```
printf("Enter the value of n: ");
```

```
scanf("%d", &n);
```

```
printf("n ----- \n");
```

```
i = 1;
```

```
do
```

```
{ printf("\n %d\t %d\t %d\n", i, i*i, i*i*i);
```

```
  i++;
```

```
} while(i <= n);
```

```
printf("n ----- \n");
```

```
}
```

2) Write a program to list all the leap years from 1900 to 1920;

Steps

S1) $m=1900$, $n=1920$

~~until~~ $m \leq n$

do

S2) \rightarrow if m is divisible by 4 i.e., $m \% 4 == 0$
& m is not divisible by 100 i.e., $m \% 100 != 0$
& m is divisible by 400 i.e., $m \% 400 == 0$

S3) Then print m is a Leap year

~~S4~~ S4) $m = m + 1$

S5) \rightarrow continue the above 2 steps ^{as long as} ~~until~~ $m \leq n$.

Program

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
int m=1900, n=1920;  $\rightarrow$  S1
```

```
do
```

```
{
```

```
if (( $m \% 4 == 0$ ) && ( $m \% 100 != 0$ ) && ( $m \% 400 == 0$ ))  $\rightarrow$  S2
```

```
printf("in year %d is Leap year\n", m);
```

```
m++;  $\rightarrow$  S4
```

```
} while (m <= n);  $\rightarrow$  S5
```

```
}
```

Write a program to read the characters until a * is encountered. Also count the number of upper case, lower case & numbers entered.

Steps

- S1 → Enter any character: ---
- S2 → Find whether entered character is upper case letter / Lower case letter / Digit [Logic]
- S3 → Continue above until entered character is ~~not~~ *
- S3 Print uppercase=---, lowercase=--- & Digits=---

Program:

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
char ch;
```

```
int up=0, low=0, dig=0;
```

```
int up=0, low=0, dig=0;
```

```
do
```

```
{ printf("Enter any character: "); } → S1
```

```
scanf("%c", &ch);
```

```
if (ch >= 'A' && ch <= 'Z')
```

```
up++;
```

```
else if (ch >= 'a' && ch <= 'z')
```

```
low++;
```

```
else if (ch >= '0' && ch <= '9')
```

```
dig++;
```

```
while (ch != '*'); → S2
```

} Logic

```
printf("In uppercase=%d \t Lowercase=%d \t
Digits=%d", up, low, dig);
```

→ s3.

}

Explain for loop.

Used to repeatedly execute one or more statements according to the condition.

Note: → Don't forget semicolons
 → According to logic you can skip any part of for stmt. Ex: for(; ;) is ok.

Syntax

```
for(initialization ; condition ; increment/decrement/update)
```

```
{
```

```
    stmt-Block;
```

```
}
```

```
    stmt y;
```

Example program

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
    int i;
```

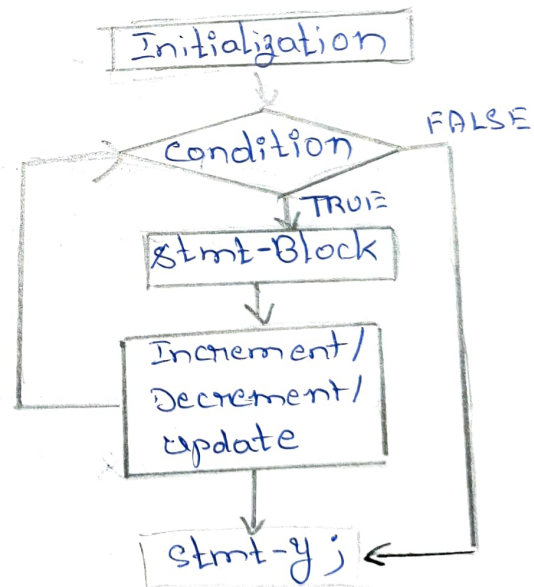
```
    for(i=1; i<=5; i++)
```

```
    { printf("In i=%d\n", i);
```

```
    }
```

```
}
```

FLOW-CHART



Note: widely used for simplicity. Unlike while & do-while all the 3 phases of looping - Initialization, condition-check & update happens in one line.

Note about for Loops:

```
1) int i=1;
   for( ; i<=10; i++)
   {
   }
   }
```

This is fine.

2) for(i=1, j=1; i<10; i++) ✓

```
3) for(i=1; i<10; i++);
   {
   printf("%d", i);
   }
```

ok. But compiler will execute complete for loop. the printf will be executed once.
so only 10 will be printed.

NOTE

1) while(---) → No semicolon.

```
{
```

```
}
```

```
for(i=---);
```

↳ not required

```
do
```

```
{
```

```
while(---);
```

↳ semicolon

2) for(i=2; i<=50; i+=2) ✓
{
printf("Xn i=%d", i); ✓
}

```
4) i=0;
   for( ; i<=10; ) ✓
   {
   printf("%d", i); ✓
   i++;
   }
```

4) `for (; ;)`
`printf("Hi");` } → Infinite Loop.
 } → Program will not stop

5) If there is only 1 statement in stmt-block then there is no-need of flower brackets { }

```
while(i <= 10)
{
  printf("%d", i);
  i++;
}
```

```
for(i = 0; i <= 10; i++)
  printf("%d", i);
```

On what basis we select a particular Loop statement.

Loop statements are differentiated according to various Parameters.

1) Entry Controlled vs Exit Controlled.

<ul style="list-style-type: none"> → 1) Condition is checked before entering loop. → 2) In the beginning itself if condition becomes false then loop will not be executed at all <p>↳ while() & for() loops</p>	<ul style="list-style-type: none"> → Condition is checked after execution of loop → Atleast once the loop will be executed. → do-while loop.
---	---

2) Counter-controlled vs Sentinel value.

<ul style="list-style-type: none"> → We know in advance the number of iteration (Ex: n times) <p>↳ Here we use for loop</p>	<ul style="list-style-type: none"> → We don't know in advance how many iterations → We use sentinel value Ex: Execute loop as long as user enters '*' <p>↳ Here, we use while() & do-while()</p>
--	--

Explain - Nested Loops

→ Loops placed inside other loops are called as nested loops

→ This feature is there for all loops, but most widely used for "for" loops.

→ Nesting to any level can be possible.

→ Example

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
int i, j;
```

```
for(i=1; i<=5; i++)
```

```
{
```

```
printf("m");
```

```
for(j=1; j<=10; j++)
```

```
printf("*");
```

```
}
```

```
}
```

output

```
*****
*****
*****
*****
*****
```

5 rows

10 stars in each row

Explain break statement

→ Used to terminate a ~~group~~ loop.

Note: only inside loop;

→ Syntax: break;

→ When break statement is encountered loop will be terminated abruptly & next statement after loop will be executed.

→ Example

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
int i=1;
```

```
while(i<=10)
```

```
{
```

```
if(i==5)
```

```
break;
```

```
printf("m i=%d", i);
```

```
i=i+1;
```

```
}
```

```
}
```

output

```
i=1  
i=2  
i=3  
i=4
```

When i beco

-max 5

execution will

jump out

of loop.

Explain continue statement.

→ Used to skip the remaining part of the loop & go to next iteration.

→ Note: Only inside loop.

→ Syntax: `continue;`

```
while( )  
{  
    if (condition)  
        continue;  
    -----  
}
```

```
do  
{  
    if (condition)  
        continue;  
    -----  
} while (condition);
```

```
for(-----)  
{  
    if (condition)  
        continue;  
    -----  
}
```

```
for(-----)  
{  
    -----  
    for(-----)  
    {  
        if (condition)  
            continue;  
        -----  
    }  
    -----  
}
```

→ Example

```
#include <stdio.h>  
main()  
{  
    int i;  
    for(i=1; i<=6; i++)  
    {  
        if(i==4)  
            continue;  
        printf("in i=%d", i);  
    }  
}
```

output

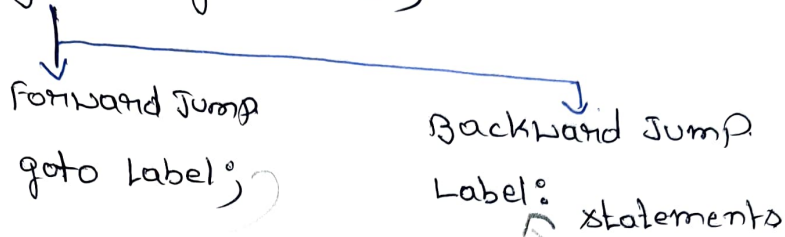
i=1
i=2
i=3
i=5
i=6

When $i=4$,
control will go
back to for loop
& do $++$ & check
 $i \leq 6$

Explain goto statement.

> Used to transfer control to a specified label.

> Syntax: goto Label;



label: statements;
goto label;

Note: After label don't forget to put colon (:)
Often goto statement is mixed with if condition.

Ex: if(condition)
goto label;

> Example

```
#include <stdio.h>
```

```
main()
```

```
{
```

```
int num, sum=0;
```

```
head:
```

```
printf("Enter a no. Enter 999 to close \n");
```

```
scanf("%d", &num);
```

```
if(num != 999)
```

```
{
```

```
if(num < 0)
```

```
goto head;
```

```
sum = sum + num;
```

```
goto head;
```

```
}
```

```
printf("In sum = %d", sum);
```

```
}
```